



## Talk Together, 150 question cards (draft version)

"Talk Together" is an engaging game that fosters interaction and connection. It is designed for school children, including those from diverse cultural and language backgrounds. The game features 150 question cards divided into five color-coded sections: "What Would You Add?", "Would You Rather...", "Dreams and Wishes", "My Favorite", and "Say It Truly".

Ideal for small groups, pairs, or even one-on-one sessions with a mentor or teacher, this game encourages children to share their thoughts, preferences, and imaginations. "Talk Together" helps build empathy, improve communication, and foster understanding among classmates. It's also an enjoyable and interactive way to learn new words and phrases, which helps improve language skills more effectively.

### How to Play "Talk Together"

1. Choose to play in small groups, pairs, or with a mentor/teacher.
2. Shuffle the question cards from all five sections together.
3. Place the deck of cards face down.
4. Take turns drawing a card.
5. Everyone answers the question drawn, or only the player who drew the card answers. Try both ways and see which works best for your group.
6. Players can skip any questions they prefer not to answer.
7. Continue playing as long as everyone is enjoying the game.

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### Section one

#### What would you add to?

In "What Would You Add?" the first player starts by associating a word or phrase with the prompt on the card. Each subsequent player then adds a new word or phrase that relates to the previous one. For example, if the card says "beach," the next player might say "sandcastles," followed by "sea" from the next player. The goal is to build a chain of related words, and the game continues until someone hesitates or cannot think of a related word.

#### Cards:

1. Birthday party
2. Holiday
3. School trip
4. Pet
5. New classroom
6. Family dinner
7. Sports game
8. Book
9. Gift
10. Playground
11. Movie night
12. Art project
13. Food
14. Music concert
15. First
16. Black
17. White

18. Famous
19. Cool
20. Sunny
21. Tall
22. Fun
23. Old
24. New
25. Fast
26. Friendly
27. Happy
28. Huge
29. Cozy
30. Boring

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### Section two

#### Would you rather...

In the "Would You Rather", players take turns in choosing between two choices, each of which has its own appeal or challenge. For example: "Would you rather have the ability to fly or be invisible?" Each player then chooses one of the options and explains why. The game continues with sharing individual likes, dislikes, or choices.

Cards:

1. Hot or cold?
2. Water or Coke?
3. Live with your family or alone?
4. Have the ability to time travel or be able to teleport anywhere instantly?
5. Always have to sing instead of speaking or dance everywhere you go?
6. Have a pet dinosaur or a pet dragon?
7. Explore outer space or the depths of the ocean?
8. Be able to talk to animals or speak all human languages fluently?
9. Live in a world with superheroes or one with magical creatures?
10. Have an unlimited supply of your favorite food or never have to sleep again?
11. Be famous for something amazing or be rich without anyone knowing?
12. Water or Coke?
13. Live with your family or alone?
14. Be very popular in school but have little free time, or be less known but have lots of time for your hobbies?
15. Have a best friend who always supports you or many friends who are sometimes unreliable?
16. Be really good at sports but struggle in academics or excel in school but find sports difficult?
17. Be in a school with a focus on arts or one with a focus on science?
18. Live in a small town with a close-knit community or a big city with lots of opportunities but less personal connection?
19. Experience different cultures through travel or learn about them through books and media?
20. Be fluent in one language or know a few phrases in many languages?
21. Have a family tradition that you have to follow or create your own new traditions?
22. Live in a home that is eco-friendly but smaller or a larger home with less focus on sustainability?
23. Participate in community clean-up projects or advocate for environmental change through social media?
24. Celebrate holidays from your own culture or learn about and celebrate holidays from other cultures?
25. Have to attend extra classes to improve your skills or deal with feeling left out in regular classes

26. have a supportive teacher who understands your struggles and helps you catch up, or a friend who is ready to help but doesn't know how?
27. Be part of a school program that offers support but requires extra effort or try to manage on your own
28. Rain or snow?
29. Sleep or Eat?
30. Sport or relaxation?

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### Section three

#### Dreams and Wishes

In "Dreams and Wishes," players take turns sharing their aspirations, preferences, and imaginative ideas. Each player answers questions such as "Who do you want to be in life?" or "If you caught a golden fish, what three wishes would you make?" The cards foster meaningful conversations and help players learn more about each other. They can also be used in activities designed to help students get to know one another.

1. If you could have any magical creature as a pet, what would it be and what special abilities would it have?
2. Which famous person would you invite to a birthday party, and what would you ask them?
3. If you could meet any character from a book or movie, who would it be and why?
4. If you had three wishes, what would you wish for and why?
5. What place in the world do you dream of visiting, and what would you do there?
6. What superpower do you wish you had, and how would you use it to help others?
7. What's one big goal you want to accomplish before you're 30?
8. What would your superhero name be, and what powers would you use to help others?
9. What is your ideal job or hobby, and what makes it exciting to you?
10. If you could live in any fictional world, which one would it be and why?
11. If you could create your perfect school, what subjects would it have, and what would make it unique?
12. What's one project you'd love to work on, and why would it be special to you?
13. What qualities would you want in a teacher to help you succeed and enjoy learning?
14. If you could start a new activity or club at school, what would it be and why?
15. What makes your ideal group of friends, and how would you all spend time together?
16. If you could meet any historical figure, who would it be and what would you ask them?
17. What's a place in the world you'd love to explore, and what's one thing you'd like to learn there?
18. If you had a chance to redesign your room, what would you change and why?
19. What secret door in your house would you like to find, and where would it lead?
20. If you could invent something to make life easier, what would it be and how would it work?
21. If you could discover a hidden treasure, what would you hope to find inside?
22. If you could choose any animal to be your pet, what would it be and why?
23. What's one dream you have for the future, and what steps will you take to achieve it?
24. What magical power would you use to solve a world problem, and how?
25. What's one skill you think everyone should learn, and why?
26. What enchanted object would you like to have, and how would it change your life?
27. What's one new experience you'd like to try, and what excites you about it?
28. If you could change one thing about school, what would it be and how would it help students?
29. What kind of fantasy adventure would you want to embark on, and who would you take with you?
30. If you could choose any place to live for a year, where would it be and what would you do there?

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#### Section four

##### My favorite

In "My Favorite," players answer prompts like "My vacation destination is..." or "My music genre is..." and share their answers with the group. This starts conversations and helps everyone learn about each other's likes and interests.

My favorite vacation destination is...  
My favorite food is...  
My favorite music genre is...  
My favorite friend is...  
My favorite pet is...  
My favorite movie is...  
My favorite book is...  
My favorite hobby is...  
My favorite color is...  
My favorite sport is...  
My favorite season is...  
My favorite activity on a rainy day is...  
My favorite childhood memory is...  
My favorite dream job is...  
My favorite place to relax is...  
My favorite holiday is...  
My favorite app is...  
My favorite TV show is...  
My favorite way to spend a weekend is...  
My favorite type of weather is...

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#### Section five

##### Say It Truly


In "Say It Truly" players explore and share their emotions through a series of thought-provoking questions. Each player draws a card with prompts like "What makes you happy and why?" or "What is something you feel proud of and why?" As players answer and discuss their feelings, they gain deeper insights into themselves and each other.

1. What is something you're really proud of, and why?
2. What makes you feel happy, and why?
3. Is there something you feel a bit embarrassed about? What is it, and why?
4. What gets you excited, and why?
5. What is something you're thankful for, and why?
6. What is something that bothers you a lot, and why?
7. What helps you feel calm and relaxed, and why?
8. Is there something that makes you worried? What is it, and why?
9. What is something you've done that made you feel proud, and why?
10. What are you most confident about, and why?
11. What are you looking forward to the most, and why?
12. What is something you did recently that made you feel proud of yourself, and why?
13. What makes you feel safe and secure, and why?
14. What helps you feel better when you're feeling stressed, and why?
15. What makes you laugh a lot, and why?
16. Can you think of a time recently when you felt really content? What happened, and why?
17. Is there something that makes you nervous? What is it, and why?

18. What gives you a reason to get up and keep going, and why?
19. When was a time you felt truly appreciated, and what made you feel that way?
20. What do you do when you feel overwhelmed, and why?
21. What brings you the most joy, and why?
22. What is something that makes you feel disappointed, and why?
23. What is something you really care about, and why?
24. What helps you stay motivated and excited about something, and why?
25. What's something that really gets under your skin, and how do you handle it?
26. What's one thing that makes you feel like you're on top of the world, and why?
27. What's a time you overcame a fear, and how did it make you feel afterward?
28. What's a kind gesture from someone else that made you feel really special, and why?
29. What's a positive change you've made recently that made you feel proud?
30. What's a small victory that makes you feel like a champion, and how do you celebrate it?

Preview of the graphic style:



 Would you rather...

 Raději bys...

 Ai prefera să...

**TALK TOGETHER**



... live with your family or alone?


... žil/a s rodinou, nebo sám/sama?

... să trăiești cu familia sau singur/ă?


**EASY  
TOGETHER**



[www.zaedno.org/home-easy-together](http://www.zaedno.org/home-easy-together)

 What would you add to

 Co bys přidal/a k...

 Ce ai adăuga la...

**TALK TOGETHER**



Movie night


Filmový večer


Seară de film


**EASY  
TOGETHER**



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 Dreams and Wishes

 Sny a přání

 Visuri și dorințe

TALK TOGETHER



What's one dream you have for the future,  
and what steps will you take to achieve it?

Jaký je jeden sen, který máš pro budoucnost,  
a jaké kroky podnikneš, abys ho dosáhl/a?

Care este un vis pe care îl ai pentru viitor și  
ce pași vei face pentru a-l realiza?



[www.zaedno.org/home-easy-together](http://www.zaedno.org/home-easy-together)

 My favorite...

 Moje oblíbená/é...

 Preferatul meu...

TALK TOGETHER




...activity on a rainy day is...

...aktivita na deštivý den je...


...activitatea într-o zi ploioasă este...



[www.zaedno.org/home-easy-together](http://www.zaedno.org/home-easy-together)

 Say It Truly

 Řekni to pravdivě

 Spune-o cu adevărat

**TALK TOGETHER**



What is something that bothers you a lot,  
and why?

*Co je něco, co tě hodně obtěžuje, a proč?*

Ce este ceva ce te deranjează foarte mult  
și de ce?



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